wayfinding system for the stamps school of art & design



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The goal of this project was to come up with a proposal for a wayfinding system for the Stamps School of Art and Design. The school faces many challenges in terms of wayfinding. Stamps shares a building with Architecture, the building is always changing, the spatiality of the building is disjointed, and there are a myriad of different users in the building at any given moment. Aesthetically, the building is quite dark and the existing signage system is easily missed and incomplete.

For this project I want to stick to a couple major themes to guide my process. Choose a design language that evokes light, playfullness, and curiousity. Signage needs to act as both a signal for visitors but also a delightful experience for students.

project definition

Universal

On any given day the building is used by a variety of groups with different needs: students, staff/ faculty and visitors including alumni, donors and prospective students.

Simple and Functional

The building floorplan can seem quite complicated, especially to first time users. I wanted the wayfinding system to simplify the building and make it less intimadating to visitors and regulars.

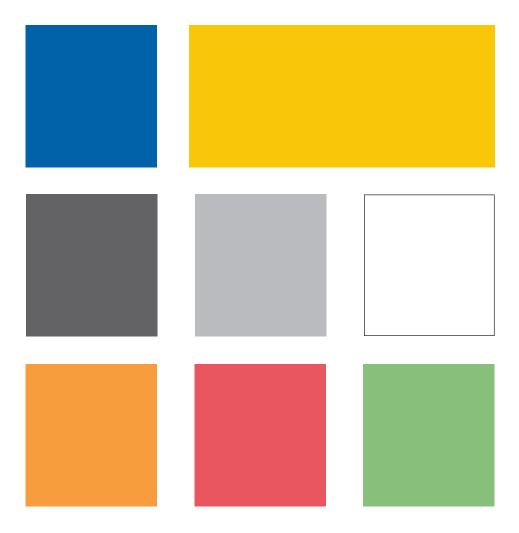
adaptable

Since the building is always changing I wanted to make sure the system I designed was easily adaptable to account for the changes.

approach

color type symbols

characters



In choosing my colors I wanted hues that were bold and evoked a lightness. The building is currently quite dark due to structural elements: cement and brick the colors theme of the signage then had to be bright to bring more light to the space. Further I wanted to use color to be able to code the space for the user.

color

stamps school of art and design

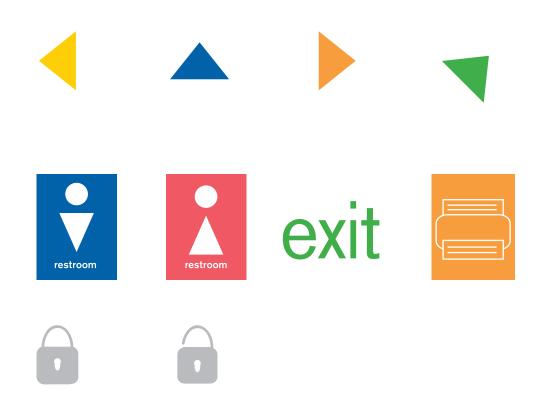
dean's office

Berthold Akzidenz Grotesk

For system's typeface I wanted something that was easily read from a distance, and maintained its form. Berthold Akzidenz Grotesk had a large x height, that read well from a distance. For the numbering I used univers because of its simplicity in form.

univers 1 2 3 4 5 6 7 8 9 10

type exploration

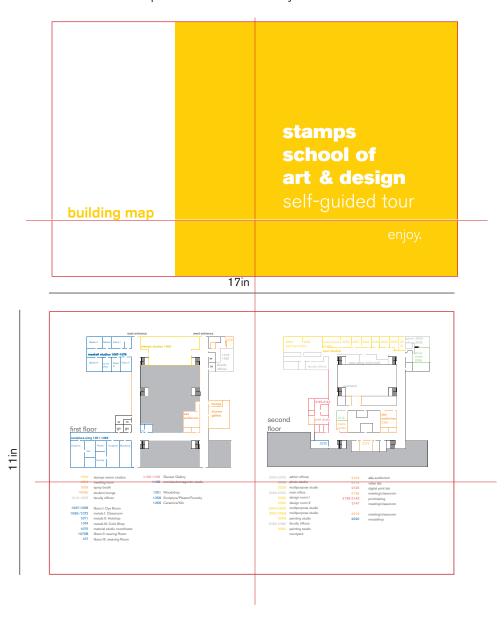


The symbols are based on simple geometry, square, circles, and triangles. I wanted the symbols to be easily identified. Further I chose to make symbols based on the different functionality of the building. For example a printer symbol was created since its frequently used and searched for by students, and the lock signs denote whether access is needed for a room.

symbols

map

Maps will be available at the large welcome directory signs, at the entrances. And can be used by both students and visitors. The color coding used in the map is used throughout the building in order to create one uniform system that can be used in part and in its entirety.





1000	stamps senior studios
1004	meeting room
1006	spray booth
1006b	student lounge
1010-1025	faculty offices
1067-1068	fibers I: Dye Room
1069 /1072	metals I: Classroom
1071	metals II: Hotshop
1074	metals III: Cold Shop
1075	material studio coordinator
1075B	fibers II: sewing Room
107	fibers III: weaving Room

1102-1103 Slusser Gallery
1108 cnc/electromagnetic studio
1251 Woodshop
1258 Sculpture/Plaster/Foundry
1269 Ceramics/Kiln

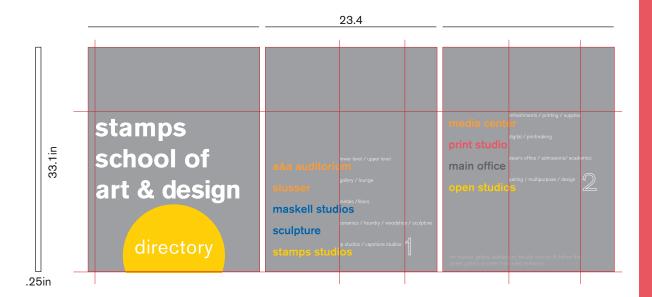


2000-2003	admin offices	2104	a&a auditorium
2006	photo studio	2114	video lab
2023	multipurpose studio	2125	digital print lab
2029-2055	main office	2126	meeting/classroom
2030	design room I	2135-2143	printmaking
2040	design room II	2147	meeting/classroom
2044-2043	multipurpose studio		
2057-2058	multipurpose studio	2216	meeting/classroom
2063	painting studio	2230	woodshop
2065-2089	faculty offices		
2094	painting studio		
	courtyard		

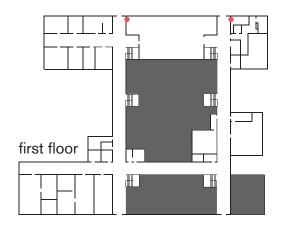
directory

The directory will act as a welcome for visitors giving a general picture of where things are. There will be two directories at the front entrances of the building to serve as marker.

Material: Vinyl on Slver Acrylic







stamps school of art & design

directory

lower level / upper level

a&a auditorium

gallery / lounge

slusser

metals /fibers

maskell studios

ceramics / foundry / woodshop / sculpture

sculpture

ip studios / capstone studios

stamps studios



refreshments / printing / supplies

media center

digital / printmaking

print studio

dean's office / admissions/ academics

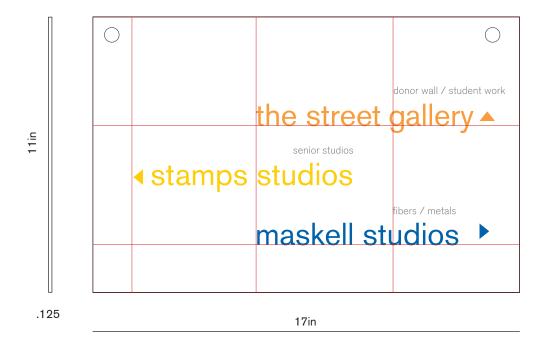
main office

paiting / multipurpose / design

open studios

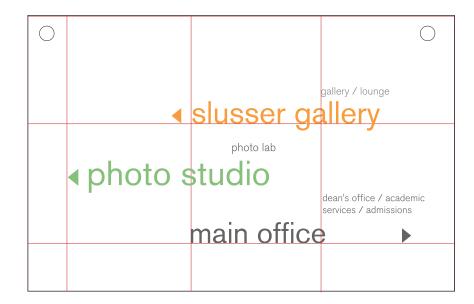
for slusser gallery, auditorium, faculty oficces B, follow the street gallery or enter from west entrance.

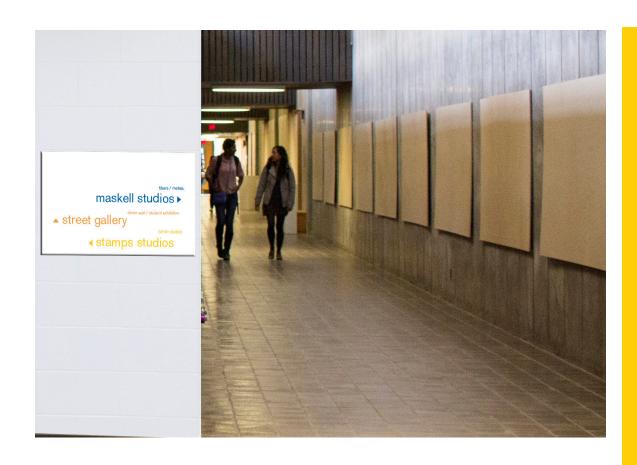
directional

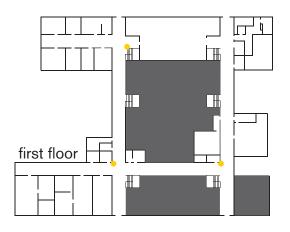


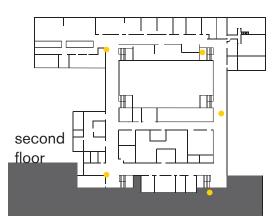
The directional signage in the building aid in orientating visitors. The locations listed are "wings" of the building, with the specific facilities listed in grey.

Material: Vinyl on Acrylic

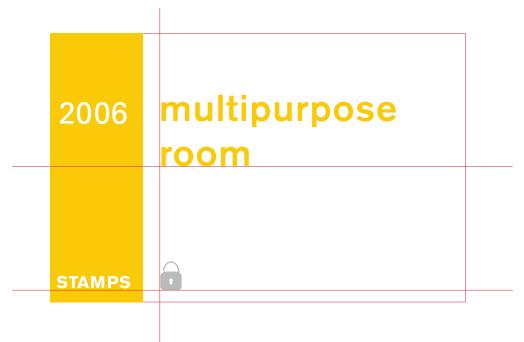




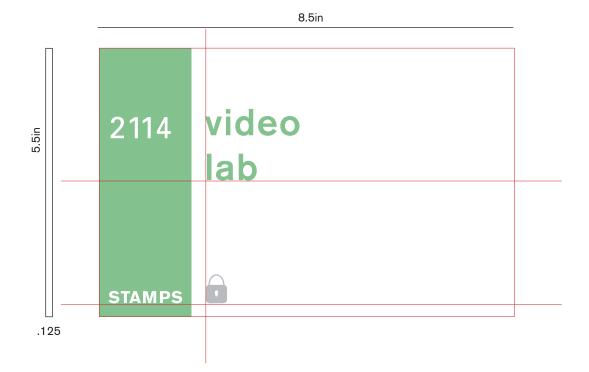


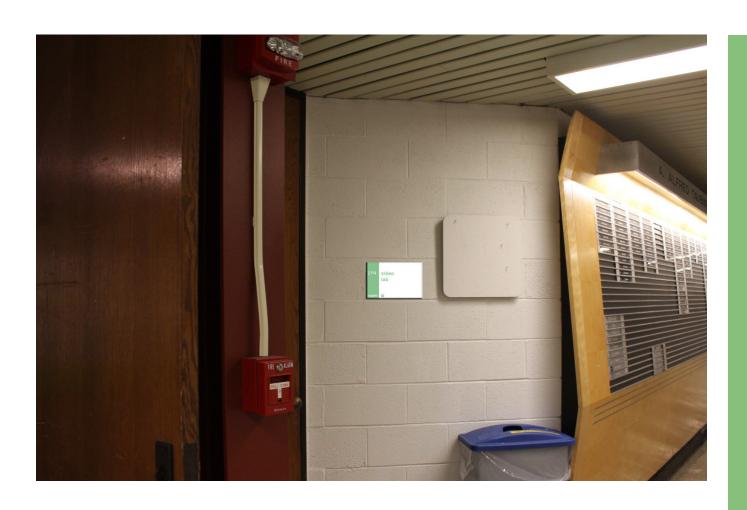


room signage

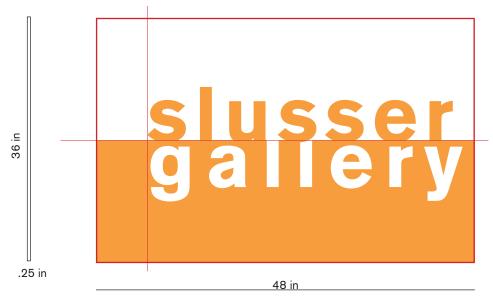


Material: Vinyl on Acrylic





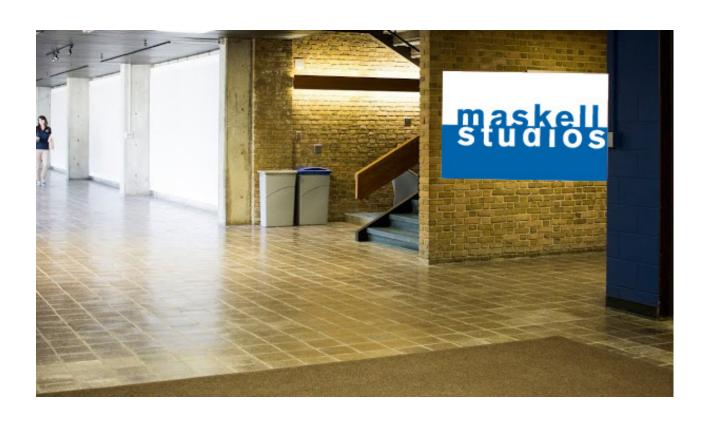
large markers

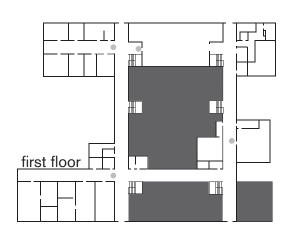


The large marker signs will be used for the wings of the building and central locations: maskell studios, sculpture wing, the stamps studios, slusser gallery, and the auditorium.

Material: Vinyl on Acrylic







Special thanks to:

Franc Nunoo-Quarcoo for the project prompt, and direction

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Stamps facilitites for floorplans

Credit to mona mckinstry for directional context photographs

the end